

DISTRICT 19AA POLICIES AND PROCEDURES

I. All Contests

A. The Constitution and Contest Rules of the University Interscholastic League will govern all interschool contests. In cases not covered by these rules, the official policies of District 19AA will prevail. The District Executive Committee will settle disputes and protests.

II. Delayed Arrival of Opponent

A. If the opponent does not arrive on time and is as much as one (1) hour late without prior notification, the game should be forfeited in all activities or events. With notification, the game can be delayed without penalty by mutual consent. This applies only when the sport does not have specific rules that address delayed arrival.

III. Fees

A. Each year, at the end of all spring activities, each school shall be assessed an equal amount to cover expenses of all spring events.

IV. District Chairman/District Director General

A. The District Executive Committee Chairman/District Director General will be responsible for the administrative supervision of UIL events in the areas of academics and athletics.

B. A chairman and host school shall be selected for all sports and the spring academic contest. Chairmen will be selected in the following areas:

<u>Activity</u>	<u>Responsible School</u>
• Football	Frankston
• Basketball	Troup
• Volleyball	Arp
• Cross Country	Woden
• JH Track	Arp (Boys) Garrison (Girls)
• Varsity Track	Troup
• Baseball	Garrison
• Softball	Central Heights
• Tennis	Elkhart
• Golf	Troup
• Powerlifting	Arp

V. Video Taping

- A. Videotaping is allowed in compliance with the Constitution and Contest Rules of the UIL, or by prior consent of both schools.**

VI. Filing of Complaints and Requests for Information

- A. All complaints and requests for copies of information will be made by the Superintendent or representative of the member to the DC/DDG.**
- B. Requests for interpretations of the District Executive Committee's rules may be made directly to the DC/DDG.**

VII. Public Address Announcements

- A. Commercials on the public address system at a District game or activity will be limited to school organizations and school sanctioned services.**
- B. Announcers are to limit their description of play to statements after the play has developed and not have vociferous and exciting narration of the play as it develops.**

VIII. District Passes

- A. Each school will receive fifty (50) District passes from the District Chairman. Spouse and public school age children will be admitted on a District pass.**
- B. Each pass is good for admission to all District 19AA activities, including scouting. THSCA card is allowed.**
- C. All district schools will honor senior citizens passes, at home or visitor site.**

IX. Academic All-District

- A. All Varsity athletes will be eligible.**
- B. The athlete must earn a minimum of ninety (90) or above grade-point average (or equivalent) during the current school year, up to the time of selection.**

X. District Chairman/District Director General

A. The District Executive Committee shall elect a Chairman and Director General to serve on a two-year basis. The District Executive Committee and the DC/DDG shall govern all Interscholastic League Interschool activities. The District Chairman/District Director General shall be a member of the District Executive Committee, with full voting privileges.

B. The District Chairman/District Director General shall:

- 1. Call all regular, special and emergency meetings of the District Executive Committee.**
- 2. Be responsible for all funds collected by the District Executive Committee, and issue checks.**
- 3. Be responsible for the purchase of all awards for all District contests, as directed by the District Executive Committee.**
- 4. Collect and make all assessments to cover the expenses of the District Executive Committee.**
- 5. Issue District Passes.**
- 6. Approve all transfers when correct UIL transfer forms are properly completed, according to UIL handbook regulations.**
- 7. Preserve and maintain the records of the District Executive Committee.**
- 8. Prepare and distribute minutes of each meeting and District Policy amendments in a timely manner.**
- 9. Rule on disputes and conflicts, which are not covered by the UIL Constitution and Contest Rules or District policies and procedures.**
- 10. Report on all such findings and rulings to the District Executive Committee at the next regular or special meeting.**
- 11. Be familiar with the duties of the District Executive Committee, as prescribed in the UIL Constitution and Contest Rules.**
- 12. Appoint committees and make studies and recommendations as deemed necessary.**

13. Ensure that all District Chairman of individual sports (football, basketball, and baseball) certify to the UIL, the District 19AA play-off representatives in each of the competitions, as it occurs, and in accordance with the UIL Constitution and Contest Rules.

**14. All eligibility lists will be faxed to Melody Allen at Troup ISD.
Fax # 903-842-4563**

15. Previous Athletic Participation forms will be submitted to the Director General. Eligibility forms will be submitted to the Director General who will in turn submit then to the District Chairman of the individual sports.

16. Report all penalties to the UIL Office.

C. The DC/DDG should use the suggestions distributed by the University Interscholastic League office regarding executive sessions and procedures for hearings related to violations of district or league rules.

XI. Football

A. General Responsibilities

1. Member schools will make every effort to foster good and pleasant relations between schools.

2. The home team is responsible for keeping and maintaining order. It shall be the responsibility of the host school principal or designated administrator to initiate corrective measures at all District football games to prevent unusual disturbances from individuals or groups and to prevent the use of inappropriate or non sanctioned noise making instruments.

3. Host school will be responsible for providing a minimum of two (2) certified security officers, that can legally arrest an individual, at all varsity games. One Security officer will be required for all sub-varsity contests.

4. All member schools shall adhere to the UIL Athletic Code. All schools will be responsible for reviewing COPE with all coaches.

5. The home team will keep gate receipts and pay all expenses.

- 6. District schools will not exchange contracts due to the fact that all games in the District shall be played in accordance with rules and schedules as agreed upon by the District Executive Committee.**
- 7. The home school will provide appropriate medical aid when needed.**
- 8. The visiting school superintendent and/or principal and/or designated administrator shall make contact with the home school superintendent and/or principal and/or designated administrator prior to the beginning of each contest.**

B. Officials

- 1. If two or more officials drive from one town to another to work a ballgame, the expenses will be paid on only one car.**
- 2. In each District game, five (5) SFOA membership officials will be requested. If the SFOA Chapter cannot send five officials, the game will be played with agreement between the two schools.**
- 3. The home team shall provide adult chain crew and an adult for the down marker, with the visiting team having the option of providing one chain representative. The down box operator is responsible for seeing that the chain is run properly.**
- 4. Three (3) SFOA officials shall be used for each junior high and junior varsity game.**
- 5. Objection to the use of official(s) should be voiced and writing within five (5) days. However, when Chapter assignment changes are made this provision is waived.**
- 6. No officials shall be used for varsity games that reside in the school districts involved.**

C. Time Schedules

- 1. All District varsity football games will start at 7:30 p.m. unless otherwise mutually agreed upon by the two schools involved. The DC/DDG must also be notified in advance of the change. Notification of changes will be the responsibility of the home team.**

2. 7th grade games will begin at 5:00 p.m., 8th grade games will begin at 6:00 p.m., at the opposite site of their varsity; and the junior varsity will begin as soon as possible after the junior high game(s). When mutually agreed upon schools have the option of playing split sites with sub-varsity games.

3. All 7th grade games shall be played in six (6) minute quarters. Coaches may be on the field for 7th grade games if mutually agreed by both teams involved.

4. 8th grade games shall consist of eight (8) minute quarters unless both coaches agree on a shorter playing time.

5. Junior varsity games shall consist of ten (10) minute quarters unless both coaches agree on a shorter playing time.

6. Sub-varsity games shall be played with only ten minutes between games and halftime will be the same as quarters.

D. Pre-Game

1. The playing field is to be kept cleared from 6:30 p.m. to 7:10 p.m. for players to warm up. All preliminaries to District games are to begin at least twenty minutes before game time.

2. The following sequence of events for pre-game ceremonies will be followed:

- Teams off the field (7:10)
- UIL Recommended Reading (7:10-7:13)
- Moment of silence (7:13-7:14)
- Visiting School Song (7:14-7:17)
- Home School Song (7:17-7:20)
- Teams return to field (7:20-7:25)
- Flip (7:25-7:28)
- Star Spangled Banner (7:28-7:30)
- Game starts (7:30)

3. The Star Spangled Banner should not be played until both teams and their coaches are lined up on the field or sidelines.

4. It will be the responsibility of the host school to see that the visiting school gets a pre-game agenda (if deviating from the pre-game ceremonies listed above), seating arrangements, stadium plan, and

special arrangements no later than Tuesday of the week of the game, unless otherwise mutually agreed upon.

5. Prior to the game there shall be no marching units on the field between 6:30 and 7:15 unless notified for special events such as Homecoming, Parents' Night, etc.

E. Half-time

1. The half-time interval will be a maximum of twenty-eight (28) minutes. The referee will notify both coaches at least four minutes before the start of the second half.

2. Bands and pep squads must divide the time equally for half-time performance time. Each band has twelve (12) minutes to enter, perform and leave the field. The clock will start as soon as the field is cleared of the football teams. The timer will not wait until the band is ready to begin. The time for the second band and drill team will begin as soon as the band steps on the field; or one minute after the first band leaves the field. Band directors and drill teams will be warned if the maximum time limit is violated.

3. If more time is needed for homecoming activities, it will be as a pre-game activity.

4. During District games, field lights will be left on during half-time and adequate lights will be left on for fans after the game.

5. It will be the responsibility of the Principal of each school to see that each band director has a copy of the District minutes.

F. Game Admission Prices and Policies

1. Uniform admission prices will be set annually by the District Executive Committee (see admission price section).

2. Football ticket prices will be as follows (all prices are per ticket):

a. Varsity

Gate Prices:

General Admission \$4.00

Student/Faculty \$3.00

b. Junior High and Junior Varsity

Adults * \$3.00

Students \$2.00

***Adults will be considered as those persons who are no longer in attendance in the public schools.**

3. When a patron leaves a contest, readmission is granted by local rule. Full admission price will be charged through the end of the first half. However, the host school is free to make exceptions based on individual school and patron needs at the gate. It is recommended that all member schools post signs advising patrons of this rule.

4. Passes

a. Press passes shall be honored.

b. The following are to be admitted free, including sponsors and directors:

- Band members, pep squads and cheerleaders in like uniforms and with sponsors**
- Radio announcers**
- Maintenance men, as needed**
- Concession stand help, as needed**
- Ushers, ticket sellers, ticket takers, as needed**
- Officials, referees, etc., as needed**
- Uniformed police and deputies, as needed**
- Doctors and ambulance drivers, as needed**
- Drivers of school buses will be admitted free of charge.**
- Two student photographers from each school shall be admitted free of charge, when properly identified. Student photographers are to operate only on the side of the field where their school's team is located.**
- District passes issued by District 19AA shall be honored at all District UIL events.**

G. Press Box Guidelines

1. Visitor's Press Box

- a. Each home school will provide a press box with adequate space for two or more people, on the visitors' side of the field, at the top of the bleachers.**
- b. If a visitors' press box of proper size is not provided, the home school must provide the proper space in the home press box. This area will be free of fan interference and will offer an unobstructed view of the playing field at all times. This area will also remain free of fan interruption and tactics which may be deemed disruptive, intimidating or distracting to the coaches working in the press box.**

c. Each visiting team will be responsible for their own headphones, unless coaches involved make other arrangements.

d. Upon request the host school will promptly provide security for the visiting coaches to ensure their safety and well-being. This security will remain in place until the visiting school declines its presence or the coaches are safely re-united with their team at the end of the contest.

2. Home Press Box

a. Visiting schools will be allowed, if they so choose, to film from the same site as the home team, and provisions will be made for up to two people to film.

H. Game Ball

1. An officially approved football with factory white stripes shall be used for all 19AA football games.

2. Junior high teams may use junior size footballs.

I. Uniforms (Color of Jerseys)

1. Teams will wear dark jerseys when playing at home, and light jerseys when playing away from home.

2. Any change in the color of jerseys must be by mutual consent of both schools.

J. Films of Games

1. Filmmakers

a. It is understood and agreed that both the home and the visiting schools will have the privilege of making a film of the game.

b. Only one filmmaker and one helper from each of the schools playing will be permitted to make movies of the game, unless prior arrangements have been agreed upon by both schools.

- c. **The visiting school filmmakers will present identifying credentials in order to be admitted into the game free of charge.**
- d. **Visiting teams will be allowed, if they so choose, to film from the same site as the home team; and provisions shall be made for two people as stated above. A proper number (at least four) of electrical outlets must be provided.**
- e. **Other arrangements between schools may be made by mutual consent.**
- f. **All coaches of District 19AA shall exchange at least three (3) VHS color video films or DVD. The coach asking for films shall have the choice of any two films. If coaches want previous game video, coaches will make arrangements for exchange. Films must be ready for exchange by 9:00 a.m., following previous night's game. Coach wanting film will be responsible for pick-up. Films will be returned on Friday night during pre-game.**
- g. **When the District Champion and Runner-up have been certified, all member schools shall retain their game films and not allow them to leave the district for moral and ethical reasons.**
- h. **It will be the responsibility of both teams to ensure that only parents or family members of football players be permitted to video football games other than the two schools involved.**

K. Financial Statement

- 1. **Officials pay and mileage expenses shall be paid as recommended by UIL.**
- 2. **Expenses for security costs shall be the responsibility of the home team.**

L. Determining District Champion and Runner-up

- 1. **The District winner and runner-up shall be determined on a percentage basis.**
- 2. **There will be no tie games. The NCAA Tie Breaker System will be used to determine a winner.**

3. The following rules apply when three teams are tied for the Championship and/or Runner-up:

- a. If two teams are tied at the close of the season, they are declared Co-Champions and the team defeating the other represents the District as Winner and the other team represents the District as Runner-up.**
- b. If more than two teams tie on a percentage basis, a District Winner is determined if it has defeated the other tied teams. The District Runner-up is then determined by 3a, 3b, or 3c.**
- c. In case of three way tie for first, the big school will go to Division I bracket and the remaining schools will be placed in the Division II bracket based on head to head competition.**
- d. In the event of four or more teams being tied for the District Championship, they shall be declared Tri-Champions or Quadruple-Champions, etc.; and the teams to advance from District shall be determined by the point spread of scores between the team or teams involved.**
- e. The maximum spread of points allowed any one team in any one game shall be 21 points. The team having the greatest positive score among the teams tied for the title will represent the District as Winner; and the team with the second highest points shall represent the District as Runner-up.**
- f. If two of the tied teams have the same point spread, the game between the two teams involved determines the District representative order.**
- g. If the game is called for any reason before the final gun, the score stands as is until the game is resumed and finished upon the next available date.**
- h. If the District play-offs are in question, there will be a called District meeting to discuss which teams will be advancing.**

M. All-District Teams

- 1. The champion will call the meeting of coaches at his home site on the Wednesday following the last district game or by choice of host school on the first available date after playoff elimination of all district schools.**

- 2. The announcements of All-District selections will be withheld until the District representatives have been eliminated from the play-offs.**
- 3. All-District selection procedures for District 19AA will be as follows:**
 - a. Players will be nominated by their own coaches.**
 - b. Sequence of nominations will rotate among schools as nominations are made for each position.**
 - c. Voting will be by written secret ballot; coaches may not vote for their own players.**
 - d. Nominations will be made by position. In tie vote results, both or all players tied will be named to the team for which they are being considered.**
 - e. Honorable Mention decisions will be left to individual schools, but will be recorded in the District minutes with the All-District selections.**
 - f. "Most Valuable Player" will be selected for both offense and defense.**
 - g. A copy of the All-District Team list will be given to the DC/DDG.**

N. Spirit Guidelines

- 1. There will be no decorations on goal posts. Banners, signs and replicas of school mascots – other than the run-through sign used at the goal post – shall be placed at a fixed point.**
- 2. Victory lines and their use are at the discretion of the home school. Non-students must remain outside the end zone as per UIL rules. However, it should be noted that both teams will have equal access to the field in reference to spirit lines.**
- 3. Unauthorized students should not go on the playing field before or during games, or at the half-time. Half-time shows will be limited to uniformed groups – bands and drill teams.**

4. There will be no live animal mascots or vehicles allowed on the field or track. Flags and mechanical mascots may not be displayed in front of visiting stands.

5. Each school may have run-through signs that may be used only at the beginning of games and at the beginning of the second half. Only enough students (limit of 8) required to hold the sign will be permitted on the field. The frame and debris must be removed from the field immediately.

6. Confetti is not allowed in the stadium at any time.

7. Glass bottles and glass containers are prohibited in the stadium.

8. No alcoholic beverages are permitted on school property, including parking lots.

O. Other Provisions

1. During a football game, any one on the sidelines must remain outside the 25-yard line and the extended team area. A side-line pass, distributed by the Principal or issued by the Director of Athletics, is required for presence on the sideline.

2. Each school shall provide each member school a team roster prior to the first game, which will list each player's name, number, position, and grade.

3. Players' Benches and Restraining Line

a. Coaches and players will stay within a 25-yard restraining line.

b. No media personnel or their equipment shall be in the team area (NCAA football rules and interpretations).

P. Schedules

1. Dates of District games may not be changed without the mutual consent of the schools involved, unless specified differently in the individual rules and activity. A team in this District changing a non-District game, date must notify the DC/DDG and all District opponents at least one week in advance of the game.

XII. Trophies

- A. District Champions and Runners-up of team sports are responsible for purchasing their own trophies.**
- B. Medals, Ribbons, Trophies and Plaques---the District Director General will purchase a two (2) year supply for the following:**
 - 1. Cross Country**
 - a. Plaques---1st place team and runner-up (Varsity B/G)**
 - b. Medals---1st thru 10th place (Custom medals) with neck ribbon (Varsity B/G)**
 - c. Medals---1st thru 6th place (Small Custom Medals) with neck ribbon (Sub-varsity B/G; Junior High B/G)**
 - 2. Track**
 - a. Plaques---1st place team and runner-up (Varsity B/G)**
 - b. Medals---1st thru 6th place (custom medals) with neck ribbon (Varsity B/G)**
 - c. Medals---1st thru 6th place (Smaller Custom Medals) with neck ribbon (Sub-varsity Boys only) Stock Medals for Junior High B/G**
 - d. Relay teams (B/G) will be awarded a plaque to the winning school(s)**
 - 3. Golf**
 - a. Plaques---1st place team and runner-up (Varsity B/G)**
 - b. Medals---1st thru 3rd place (custom medals) with neck ribbon (Varsity B/G)**
 - c. Medals---1st and 2nd place (custom medals) with neck ribbon (Varsity B/G medalists)**
 - 4. Tennis**
 - a. Plaques---1st place team and runner-up (Varsity B/G)**
 - b. Medals---1st thru 3rd place singles (custom medals) with neck ribbon (Varsity B/G)**

- c. Medals---1st thru 3rd place doubles (custom medals) with neck ribbon (Varsity B/G)
- d. Medals---1st thru 3rd place singles (stock medals) with neck ribbon (Sub-varsity B/G)

4. Literary Events

- a. Trophies---UIL District Literary Spring Meet Champion and Runner-up (high school, middle school, & elementary school).
- b. Plaques--- 1st Place Team Literary Events 6x8- HS&ES
 2nd Place Team Literary Events 5x7-HS&ES
 3rd Place Team Literary Events 5x7 ES only

 1st & 2nd Place Top Speech and Journalism 5x7 HS
 Overall Speech & Journalism Winner 5x7 HS
 Top Point Individual 5x7 HS
 LD Debate Top Speaker 5x7 HS
 CX Debate Top Speaker 6x8 HS
- c. Medals---1st thru 6th place (custom medals) with neck ribbon (high school division)
- d. Medals---1st and 2nd place (custom medals) Team Winners (high school division)
- e. Medals---1st thru 6th place (stock medals) with neck ribbon (middle school and elementary school)
- f. Medals---1st, 2nd, 3rd Place Team Events (elementary school division)
- g. Participation Ribbons (middle school and elementary school)

5. Spring Academics and Sports

- a. Plaques---Spring All-Around Sweepstakes plaque and runner-up plaque for spring sports and academic meet.

XII. Basketball

General Responsibilities:

It will be the responsibility of the host school (principal or game supervisor) to initiate corrective measures at all district games to prevent unusual disturbances from individuals or groups and to prevent the use of noise-making instruments.

A. The District Executive Committee shall be comprised of the Superintendent or his designated representative from each school district.

B. Eligibility List

- 1. Each member school is to send a complete season schedule to all other member schools by the first playing date.**
- 2. High School Principals shall certify a list of eligible junior varsity/varsity players and send the list to the DC/DDG prior to the first District game giving the names, birth dates and grade levels.**
- 3. Only eligible junior high students are to participate in the junior high basketball program. Eighth graders cannot be 15 before September 1; seventh graders cannot be 14 before September 1.**

C. Gate Receipts and Tickets

- 1. The home team shall retain all gate receipts from basketball games and pay the expenses of conducting the game. Visiting teams will pay their own travel expenses.**
- 2. Admission prices are as follows:**
 - Varsity**
 - Adults \$4.00**
 - Students \$3.00**
 - Middle School/Junior High/Junior Varsity**
 - Adults \$3.00**
 - Students \$2.00**

The home team will have concession rights.

D. Passes and Free Admission

- 1. Spouse and public school age children will be admitted on a District pass.**
- 2. All District schools will honor senior citizen passes - at home or at visitor site.**

3. **Cheerleaders, pep squad, and other groups in uniforms, accompanied by a sponsor, will be admitted free of charge.**

E. Officials & Security

1. **Each Varsity and sub varsity game will be officiated by TASO officials from one of the following chapters: Longview, Tyler, Dogwood, and Nacogdoches. Coaches will notify the opposition of the officials at least 7 days in advance. If there are any changes in the officials it is the home teams' responsibility to notify the visitors as soon as possible. Home team has chose of chapter and 2 or 3 man crews.**
2. **The SBOA Officials shall be used for each junior high or junior varsity game.**
3. **If a school has contacted officials and the officials do not show, the school shall not be held responsible. The missed game is to be made up that week by mutual agreement. Home team shall have written notice from SBOA Chapter of Officials assigned. If home team does not have written notice on file, and officials do not show, then the home team forfeits the game.**
4. **The home team shall be responsible for providing at least 1 officer for all varsity games.**

F. Determining Playoff Positions

The district standings will be determined by overall win/loss record within the district. If a tie occurs the following shall be used:

TWO TEAMS TIED:

Head to head competition will be the first tie breaker. If the two teams split their regular season contest, a one game playoff will be authorized by the DEC. Coin flip can be used to break tie if it is mutually agreed upon by both schools involved. The school that wins coin flip can choose which seed they prefer.

THREE OR MORE TEAMS TIED:

The DEC will authorize a single elimination tournament. The tournament bye will be given to one team by random

draw of the DEC. In the event that the team receiving the bye is defeated, a playback game will be played between the "bye" team and the team defeated in game 1. This format will be used when at least 2 playoff positions are undecided. If the playoff position to be decided is 3rd, there would not be a playback game needed.

G. District Fees

1. Each team will be responsible for their trophies.

H. All-District

1. The District Basketball coaches will meet on the Wednesday following the last district game at a site to be determined by the Basketball Chair. All-District team will not be released to the media until the last team representing District 19AA has been eliminated.

I. Approved Basketballs

1. The home team shall provide an official top grade game ball. (Spalding, McGregor, Sterling, Wilson etc.)
1. The home team will provide a minimum of 6 balls for warm up.
2. The girls will use a 28.5 regulation basketball.

J. Bands

1. Only home team bands will be allowed to play before game time and during halftime. Bands are not to perform during the playing of the game. Bands are not to perform during active play.
2. No other mechanical noisemakers shall be allowed.
3. No megaphones shall be beaten on the gym floor.

K. Cheerleaders

1. The home school will determine if cheerleaders are permitted to cheer on the floor or are required to remain in the bleachers. However, it should be noted that both squads will have equal access.

L. Clock-keeper and Scorekeeper

1. The home team shall provide an adult for the official scorekeeper and timekeeper in all varsity and sub-varsity games.

M. Uniform

1. Uniforms will be light colors for home and dark colors for visitor.

N. Game Sites, Days and Times

1. High school and junior high schedules will be completed and issued to District 19AA schools by the District Basketball Chair.
2. Junior high will play a Round Robin. Junior high boys and girls basketball teams will be divided into a North Zone and a South Zone. Junior high will play all district teams once, then play their zone, and then have one game outside zone.
3. All junior high games will begin at 5:00 p.m.
4. Junior high games will be played on Mondays before Christmas; and on Thursdays in January; and Mondays in February.
5. There will be no District Tournament for junior high or junior varsity.
6. All games will be played according to the master schedule. If there is a valid reason to change game time or location, it is the responsibility of the teams involved to be granted approval from the DEC.
The order and location of the games will be as follows:
7. If officials cannot make 4:00 pm start time then the head coaches have the option of working out their own officials however they deem necessary.

If host school has two regulation gyms:

1st HALF OF DISTRICT

Time	Main Gym	Auxiliary
5:00	JV Girls	JV Boys
6:15	V Girls	Fresh. Boys
7:30	V Boys	Fresh. Girls

2nd HALF OF DISTRICT

Time	Main Gym	Auxiliary
5:00	JV Boys	JV Girls
6:15	V Girls	Fresh Boys
7:30	V Boys	Fresh Girls

If host school has one regulation gym:

Time	Main Gym	Frankston
4:00 (6 min qtrs)	JV Girls	Woden
5:15 (6 min qtrs)	JV Boys	Central Heights
6:30	Varsity Girls	
8:30	Varsity Boys	

7. Warm up time for varsity games will not exceed 15 minutes. All other games will not exceed a 10 minute warm up. Sub varsity games will have a 7 minute half and all varsity games will have a 10 minute half time.

8. The Junior High will play 6 minute regulation quarters. In case of a tie, a 3 minute overtime will decide the contest. The boys and girls will play at opposite sites.

9. High School sub-varsity will play 7 minute regulation quarters unless mutually agreed upon. One gym sites will play 6 minute quarters.

O. Schedules

Schedules are set for 2 years with the playing sites reversed the second year. Each team will send a schedule to all the other teams in the district before the start of the season. The high school girls' schedule will follow the football schedule. The order of the play for boys' games will be the same as the girls' games, beginning with the 3rd game of the girls' schedule concluding at the 1st and 2nd games. The district will run from December 8th, 15th, and pick up on January 2nd through February 9th for girls and February 16th for boys. District schools have the option to play on December 22nd.

P. Videotaping

Videotaping of the two teams involved in the contest will be permitted.

There should be no videos traded on any teams from 19-AA qualifying for playoffs.

Q. Signs

Signs are permitted by home team only and may be placed anywhere in the gym except under the basket.

XIV. Baseball

A. The District Chairman shall be appointed each year at the appropriate District Executive Committee meeting.

A. The official rules of play are covered in the most current edition of the National Federation Edition of Baseball Rules and the UIL League Constitution and contest Rules, in conjunction with the other rules established by the District Executive Committee.

C. Regulation Baseball

1. The home (host) school will furnish the game balls of regulation type (NFHS stamp). No "blems", (blemished quality) or "seconds" are acceptable for district play.

D. Scorekeeper

1. The official scorekeeper must be an adult, preferably a school

employee or official, furnished by the home participating school.

E. Game Officials

1. The home team will provide officials from any baseball chapter, subject to the mutual agreement of both schools. If only one official is present, the coaches, from both participating schools must mutually agree on whether or not to play the game with one official. If the game is postponed, the rain-out rules regarding the make-up will be utilized.

F. Speed-up Rules

1. As defined in the most current edition of the National Federation edition of Baseball, "speed-up rules are designated as optional".

G. Ten Run Rule

1. When a team is behind ten (10) runs at the end of five (5) full innings, or any other full inning thereafter in a game, the game is over and the team with the most runs wins.

H. Game Sequence/Time

1. All district Varsity baseball games are to be scheduled and played on Tuesday and Friday unless an acceptable reason, as specified in district rules, is utilized to alter a scheduled game. The teams involved must mutually agree to alternate playing dates. Other member schools must be advised of any changes. A scheduling conflict with another UIL sanctioned event shall be considered an acceptable reason to deviate from the standard "Tuesday-Friday" game schedule and the make-up procedure as outlined in rules mentioned below. In the event that the two pertinent schools cannot agree on a common make-up date or dates, the DEC will schedule the game(s).

I. Both Varsity and JV games will be played on the same day and site. Varsity games shall begin at all district schools at 6:30 p.m. or 30 minutes following JV game. JV games will begin at 4:30 and will last 1 hour 30 minutes (finish the inning). If there is no JV game, Varsity game will start at 5:00 p.m.

J. Rain-out/Make-up Procedures

All rained-out games are to be made up on the next available date, except Sunday. In the event that rain-out of two games occur during the week, then the Tuesday game will be made up on the

Saturday of the same week. Postponed games are to be made up in succession of the schedule. If conflicts occur regarding the make-up dates or times, the DEC will render the final decision. However, make-up games are not to jeopardize the "8-hour practice time" of either team. All Wednesday make-up games will be played at 4:00 p.m. Saturday game will be played at 2:00 p.m., unless alternate times are mutually agreed upon by both coaches. First round postponement may be played at visitors field if it is playable.

- K. All suspended games will be picked up where they left off during the point of suspension on the next available date.**
- L. A rain-out Varsity game in which the home team is ahead after 4 ½ Innings---or the visiting team is ahead after 5 completed innings---will be considered a complete game.**
- M. JV games will not be made up, unless both schools agree to a date that does not conflict with UIL Rules.**

N. Tie-breakers

- 1. Two (2) schools: Head-to-head competition will be the first tie-breaker.**
- 2. A one-game playoff will be used if the two teams split in district play.**
- 3. Three (3) schools: A single elimination tournament will be used with teams drawing for the bye. Head-to-head competition will have no bearing in the pairings. Location of the games should be a mutually agreed upon site. A coin flip will be used between the first and second place teams. Coin flip can be used to break tie if it is mutually agreed upon by both schools involved. The school that wins coin flip can choose which seed they prefer.**

O. Results of Games

- 1. The home team will notify the baseball chairman as to the outcome of the games by fax immediately after the game is played.**

P. Admission Price

- 1. No admission will be charged for District Baseball games.**

Q. All-District Meeting

1. Meeting will be held on Wednesday after the final game.

R. J.V. Baseball

1. Will play 2 district rounds

S. Post-Season

1. No scouting reports traded for playoff teams.

XV. Softball

A. Determining District Champion and Runner-up

1. The District Champion shall be determined by playing a double round schedule.

2. The team with the best overall win/loss record will be the District Champion.

3. The team with the next best win/loss record will be the District Runner-up.

4. The team with the next best win/loss record after the runner-up team will be the third place representative.

5. Should two teams tie, head-to-head competition during District play between the tied teams will be the first statistic to consider. If one team defeated the other during District competition, the prevailing team shall represent the District as Champion and the other as Runner-up. If the two teams that are tied split District games with each other, there will be a one-game play-off at a mutually agreed upon, neutral site. The winner will represent the District as Champion and the loser as District Runner-up. Should three teams tie, a coin flip will determine which team receives a bye. The other two teams will then play at a mutually agreeable, neutral site. The winner of this game will play the team with the bye at a mutually agreeable, neutral site. If the team with the bye loses, they play the loser of the first game at a mutually agreeable, neutral site. The team with two wins represents the District as First Place; the winner of the third game represents the District as Second Place.

Examples:

A, B, & C tie for first place, C draws Bye

Example #1

A defeats B

C defeats A

C is District 1st Place

A is District 2nd Place

Example #2

A defeats B

A defeats C

A is District 1st Place

B is District 2nd Place

Coin flip can be used to break tie if it is mutually agreed upon by both schools involved. The school that wins coin flip can choose which seed they prefer.

6. Should four teams tie, each will draw for pairing. The drawn pairs will play one game at mutually agreed upon, neutral sites. The losing teams will play one game at a mutually agreed upon neutral site to determine third place. The winning teams will play at a mutually agreed upon neutral site. The winner will represent the District as District Champion and the loser as District Runner-up.

7. Should more than four teams tie, a bracket will be drawn and teams would draw for position.

8. Should there be a clear winner and tie(s) for runner-up and third place team, the winner will be declared District Champion and the Runner-up decided by #2, #3 & #4 above, as applicable.

9. If play-off games are necessary, the date, time and admission of the game(s) will be determined by the schools involved and they will split all receipts and expenses.

a. Game Report

1. A game report will be provided to each district school by the District Chairman. Winning team will fax or call in their game results to the District Chairman on the next school day.

B. Postponed Games/Rain-out/Make-up Procedures

All rained-out games are to be made up on the next available date, except Sunday. In the event that rain-out of two games occur during the week, then the Tuesday game will be made up on the Saturday of the same week. Postponed games are to be made up in succession of the schedule. If conflicts occur regarding the make-up dates or times, the DEC will render the final decision.

However, make-up games are not to jeopardize the "8-hour practice time" of either team. All Wednesday make-up games will be played at 4:00 p.m. Saturday game will be played at 2:00 p.m., unless alternate times are mutually agreed upon by both coaches.

All suspended games will be picked up where they left off during the point of suspension on the next available date.

C. A rain-out Varsity game in which the home team is ahead after 4 ½ Innings---or the visiting team is ahead after 5 completed innings--- will be considered a complete game.

D. JV games will not be made up, unless both schools agree to a date that does not conflict with UIL Rules.

E. Game Cancellation

1. All scheduled games must be played if they are bearing on the district first or second place standing. If the game will have no bearing on the district standing, the postponed game may be canceled by mutual agreement.

2. In case of rain-out, the home team shall contact visiting team as soon as possible.

F. Game Balls

1. Any University Interscholastic League approved yellow softball may be used.

G. Schedule

1. Any change of location or time must be approved by both schools and the District Chairman must be notified.

2. All games will begin at 5:30p.m. If a district JV game is scheduled, the JV game will be scheduled upon mutual agreement between two head coaches. If home team has no lights, games will begin at 4:00 p.m.

3. All games will be seven innings unless one team is ahead 15 runs after 3 innings, or ahead 10 runs after 5 innings.

4. Coaches will send copies of their schedule to all other coaches in the district before the season starts. The District Chairman will

**A defeats B
C defeats A
C is District 1st Place
A is District 2nd Place**

**A defeats B
A defeats C
A is District 1st Place
B is District 2nd Place**

Coin flip can be used to break tie if it is mutually agreed upon by both schools involved. The school that wins coin flip can choose which seed they prefer.

- 6. Should four teams tie, each will draw for pairing. The drawn pairs will play one game at mutually agreed upon, neutral sites. The losing teams will play one game at a mutually agreed upon neutral site to determine third place. The winning teams will play at a mutually agreed upon neutral site. The winner will represent the District as District Champion and the loser as District Runner-up.**
- 7. Should more than four teams tie, a bracket will be drawn and teams would draw for position.**
- 8. Should there be a clear winner and tie(s) for runner-up and third place team, the winner will be declared District Champion and the Runner-up decided by #2, #3 & #4 above, as applicable.**
- 9. If play-off games are necessary, the date, time and admission of the game(s) will be determined by the schools involved and they will split all receipts and expenses.**

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1. Any change of location or time must be approved by both schools and the District Chairman must be notified.

2. All games will begin at 5:30p.m. If a district JV game is scheduled, the JV game will be scheduled upon mutual agreement between two head coaches. If home team has no lights, games will begin at 4:00 p.m.

3. All games will be seven innings unless one team is ahead 15 runs after 3 innings, or ahead 10 runs after 5 innings.

4. Coaches will send copies of their schedule to all other coaches in

J. Uniforms

The cross country uniform consists of a minimum of school issued jersey and shorts, which are not objectionable, and shoes, which may be supplied by the contestant. A team member shall wear the same color and design school uniform (jersey and shorts). When other apparel is worn under the jersey, or leotard or body suits are worn under the shorts by more than one team member (two or more), that apparel must be the same color.

K. Rules

The cross country rules found in the current National Federation Track and Field Rules shall enforced at the district meet.

L. Determining Team Scores

Place at finish	1 st	2 nd	3 rd	4 th	5 th	etc.
Points	1	2	3	4	5	etc.

Competitors finishing the race shall be ranked and tallied in accordance with the above table. The team score shall be determined by totaling the points scored by the first five finishers of each team. The team scoring the fewest number of points is the winner.

If fewer than five competitors from a school finish, the places of all the competitors from that school are disregarded in determining the team scores and the team scores are re-ranked. Although the sixth and seventh place finishers do not score points toward the team total, the place is counted in determining the scores of the other teams.

Ties in team scoring shall be resolved by comparing the sixth place finishers from the tied teams. The team with the best sixth place finisher shall prevail. If one team does not have a sixth place finisher, the team with a sixth place finisher shall prevail. If only five competitors of tying teams finish, the scoring shall be resolved by totaling scores of the first four finishers.

4. Meet Officials

The meet director will be responsible for securing all necessary meet officials. Each school entered in the meet shall be expected to furnish at least one qualified adult to assist in conducting the meet. The meet

director will contact each school prior to the meet to obtain the names of the persons who will be serving as officials.

5. Awards

The top ten varsity and top ten junior varsity finishers will receive a medal. District trophy will be provided by the District for both varsity and junior varsity. Junior high will received medals for the top 10 finishers and a championship trophy only.

XVII. TRACK AND FIELD

A. General Responsibility

It shall be the responsibility of the host school (principal or game supervisor) to initiate corrective measures at all District 19AA meets to prevent unusual disturbances from individuals or groups and to prevent the use of noise making instruments.

B. Sites

Troup shall host the district track meet for boys and girls for the 2009-2010 season. Date and time shall be selected annually.

C. Entry Form

Entry form will follow UIL format with meet director. Each school shall enter the district meet by certifying entries to the district director at the scratch meeting prior to the district meet.

D. District Meet Admission Prices and Policies

3. Uniform admission prices will be set annually by the District Executive Committee.

2. District Meet admistion prices will be as follows

a. Varsity

Gate Prices:

General Admission	\$4.00
Student/Faculty	\$3.00

b. Junior High and Junior Varsity

Adults *	\$3.00
Students	\$2.00

***Adults will be considered as those persons who are no longer in attendance in the public schools.**

3. When a patron leaves a contest, readmission is granted by local rule. Full admission price will be charged through the end of the first half. However, the host school is free to make exceptions based on individual school and patron needs at the gate. It is recommended that all member schools post signs advising patrons of this rule.

E. Video

1. Varsity track events at the district meet for boys and girls will use powerflash videotape.

2. The finish line shall be marked in a distinctive way to facilitate the determination of places.

3. The video camera shall be placed in the most advantageous position for viewing and recording the contestants as they cross the finish line.

4. The videotape shall be used to determine all places when necessary.

5. The videotape shall be used only to determine the place of finish after an appeal is made by the track coach or athletic director of one of the schools involved in the finish.

6. Any appeal must be made immediately after the event in which there is a question of finish by the schools involved. The appeal must be made to the referee.

7. The videotape shall only be viewed by the games committee which consists of Athletic Directors of each school. The school(s) involved in the protest will not be involved in the decision.

8. The games committee (Athletic Directors) shall make the final decision on the place of finish; that decision may not be appealed.

F. Meet Director

9. The host school shall notify the district chairman and each district member as to who the Meet Director will be.

10. The meet director shall be responsible for organizing the meet at the host school and shall have final say as to how the meet is organized within the confines of the UIL Constitution and Contest Rules and District 19AA Rules.

11. The meet director shall notify the district chairman and each district member as to how the meet will be organized, run or operated, allowing ample time for each district member to prepare for the meet.

G. Protests

Protests shall be made to the meet director or person designated by the meet director and his decision shall be final. This final decision does not prohibit protests to the District Executive Committee on items covered in UIL Constitution and Contest Rules which go beyond the actual play, except for place of finish which is handled by the clerk of the course.

H. Awards

Medals will be given for first thru 6th place for each event in varsity boys, varsity girls, junior varsity boys and junior varsity girls divisions. JV medals will be smaller than varsity medals. Plaques will be given for relay winners (three girls and three boys). Medals will be custom for 1st, 2nd, & 3rd. Stock medals will be used for 4th, 5th, and 6th. Stock medals will be used for JV boys and girls. Stock medals will also be used for 7th, 8th, and 7th and 8th grade girls. Trophies: Varsity boys & girls champion and runner-up. Sub-varsity and middle school champion only.

***Plaques for all relays 1st place only**

4X100 Sprint Relay	JV/Varsity	Girls-Boys
4X200 800 Relay	JV/Varsity	Girls-Boys
4X400 Mile Relay	JV/Varsity	Girls-Boys

Total – 12 plaques

I. Implements

Weigh & Pool Shot/Disc
4" Mark on Pole Vault Poles
HS Boys 12 lb.
HS Girls 4K
MS Girls 6 lb.
MS Boys 4K

a. Heights/Distances

MS 1200-2400
MS Girls Hurdles Lowest (30") Setting – Both Races
MS Boys 300 – Lowest (30") – 100 HS Intermediate Height

b. Sites and Dates

7th, 8th, Girls District Track Meet – Monday, March 29, 2010 at Garrison

7th, 8th, Boys District Track Meet – Thursday, April 8, 2010 at Arp

JV Boys, V Boys & Girls District Track Meet:

Scratch Meet – Monday, April 12, 2010, 6:00 p.m. @ Troup

Prelims & Field Events – Wednesday, April 14th, 2010, 11:00 a.m. @
Troup

Finals – Thursday, April 15th, 2010, 6:00 p.m. @ Troup

****Only participants will be allowed on the field during meet.**

XVIII. VOLLEYBALL

Junior High Games:

Admission: \$3.00 – Adults
 \$2.00 – Students

Junior High games will be played at 5:00 p.m. in the following order:

8B, 8A, 7A, 7B

Junior High Warm-up is 5-3-2. 7B and 8B games will be 2 out of 3 games to 20, cap at 20, with third game being a tiebreaker to 15.

High School Games:

**Admission: \$4.00 – Adults
\$3.00 – Students**

**Student passes will only be accepted at home games.
District and Senior passes will be accepted at home and away games.**

Tuesday games will be played at 5:00 p.m. beginning with 9, JV, and then Varsity.

Friday games will begin at 4:00 p.m. beginning with Varsity followed by JV, only.

High School Warm-up time is 3-5-5-2.

Game Ball:

Home team will supply the game ball. The game ball must be a certified volleyball.

Game Report:

All schools will fill out a varsity game report sheet and the home team is responsible for faxing the game report to Arp volleyball chairman, Dale Irwin, at 903-859-5071, the following morning after their district game.

Eligibility List:

All eligibility list are to be faxed to Melody at Troup ISD, 903-842-4563.

District Tiebreaker:

- 1. Team Tie – Head-to-head will be used as the first tie-breaker. If teams tied after head-to-head a neutral site will be used for a one match play-off game. Coin flip can be used to break tie if it is mutually agreed upon by both schools involved. The school that wins coin flip can choose which seed they prefer.**
- 2. Teams Tie – Teams will flip for seeding using odd team getting bye in the first round.
Team B will play will play team C. Winner will play team A.**

When B plays A: If B wins, then they will be the higher seed for advancement.

A then plays C if there is another playoff spot available. The winner of A and C will receive the higher seed.

If A defeats B, then A will represent the district with the highest seed available. B will receive the next highest seed due to the fact that they have already beaten C. C would receive the 3rd playoff spot if available.

3. Teams Tie – Teams will draw for position.

A will play B and C will play D. Two winners will advance to play each other. The loser will receive next play-off spot. If the 3rd playoff spot is available, then two losing teams of 1st round will play for 3rd spot.

All District Selections:

The volleyball coaches will meet the first Wednesday after district certification to select the all district team.

Selections will be made by coaches attending this meeting and superlatives and 1st and 2nd all district teams will be decided at that time.

Academic All-District: to qualify a student must have a 90 or above in all classes during the season. Varsity managers may be included.

Cheerleaders:

Cheerleaders will be admitted to games free of charge, if in uniform.

Cheerleaders and mascots will remain away from the playing area.